

## Summary

This project will stimulate a new kind of know how or capacity at partners: the *ability* to evaluate expenditures in terms of mid term and longer term multiplier-effects.

Additionally, the project will organise a multi-partner cooperation in order to realise an innovative IT simulation model and programme that will serve several goals:

1. an instrument that *deepens the capacity of the partner* to the above mentioned effects into account.
2. a *tool* for partners to *train* beneficiaries, coordinators of (potential) donors, and implementing and partner organisations
3. a tool for partners to incorporate, monitor and evaluate the aspect of the secondary impact of their development expenditures.
4. a tool to *train and coach* all staff of partners that are managing complementary currency tools to upgrade this effect.
5. a game that is usable to explain and promote the work of the partners to a larger public, building on Institutional Development of the partners and its *influence* to promote local economic development.

This tool for simulating development situations and for monitoring and evaluating development projects will be made available as open source to the Development Community and is targeted to have the capacity to include results of examples from practice in the past and therefore learn from that.

The benefit of this project for the partners:

- The project will increase the *capacity* of the partner organisations to become aware of and take the important mid and longer term effects of local expenditures into account.
- The software will *support* partner-organisations in monitoring, evaluating and even simulating these effects.
- The software will *assist* partner-organisations to train and advise donor and other organisations on the aspect of spending their money in such a way that it also focuses on the longer term effects of structural poverty alleviation through local economic development.
- The simulation ICT tool will provide partners themselves with a *new tool of capacity building* of how to handle local currency as a tool to increase the effect of their development efforts.
- The game version of the ICT tool will *help* partners to increase awareness of a.o. public agencies of the importance to co-target on longer term economic effects and to implement complementary trade systems to raise the effect

The simulation will be made available as Open Source software and will be obtainable to all as a tool to increase the effectiveness of their own development initiatives and to monitor and evaluate progress in conventional development projects. The different universities that will contribute to the project have their own network which will contribute to sharing the know-how and tool.

After the tool has been proved its effectiveness in the capacity building process, STRO hopes that the Knowledge Centre of PSO will adopt it.